You can make amazing-looking panoramic images quickly and easily with either Davinci Resolve or QuickTime Pro 9. There's nothing like the feeling of capturing a beautiful scene and getting it on film for your multimedia project. But after hours of waiting for the editing process to finish, you're left wondering how to get that scene onto a video clip. You could buy an expensive panoramic camera or invest in post production software like After Effects, but it's more convenient and affordable to use Davinci Resolve Studio, which is an easy-to-use 3D editing application from Blackmagic Design with its own built in panoramic 'panning' tool. Davinci Resolve Studio is a powerful yet simple editing and colour correction tool. It allows you to import 3D, 2D and even video footage, edit it and output it as a high quality 2D or 3D file. You can also output this file as a QuickTime movie for uploading to the Web or other digital delivery platforms. When post-production is complete we can enjoy the footage we captured in all its glory, but what if we need to create something unique and eye-catching for our digital media project? The first technique I like to use is panning. The second technique I like to use is mapping. Mapping is an amazing way to create a unique scene that was not even in the camera's view. We can also map live footage for radiosity effects. When our footage is mapped, we are able to achieve a unique look to it by giving it lights or other interesting effects - all without having to use the camera's shutter, lights or other techniques. We are now able to create lightning bolts, fire and smoke where your camera probably wouldn't see it. A third technique I like to use with Davinci Resolve is Found footage. This technique creates a type of original footage in the same way that found footage (known as found photography in the film industry) was traditionally created in old Hollywood films in the '20s and '30s. With this particular editing technique we can create shots with no camera movement and without any lighting, which we can then map later to create interesting effects for our project. This type of footage can be used very creatively with characters talking about their actions or actions they experienced while filming. What makes Davinci Resolve very convenient for this particular technique is that it can read out audio from the footage and give us the ability to manipulate it in the same way that we manipulate the picture. These are just three of many different techniques that can be used to take your projects up a level. These techniques do not only apply to 3D editing, but they also apply to 2D editing. What you need for any of these techniques is an extra computer or even two computers, this is because Davinci Resolve Studio has many options (such as layering) but requires two computers to run properly.

838eeb4e9f324